

# Patterns for research software management using GitHub

Ruairidh MacLeod, EPCC, The University of Edinburgh

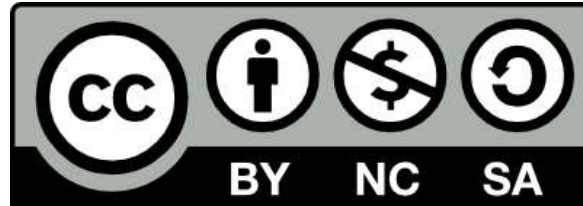
[r.macleod@epcc.ed.ac.uk](mailto:r.macleod@epcc.ed.ac.uk)

2021-01-13

[www.archer2.ac.uk](http://www.archer2.ac.uk)



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# Motivation & Overview



- Multitude of tools used to manage software projects
  - Source control management, issue trackers, change management tools, Kanban/Trello boards, automated build/test systems, chat apps (Slack/Mattermost), wikis & forums, web hosting, ...
- Why?
  - Significant effort required to effectively manage a software project beyond software development itself
    - Planning and tracking, communication, quality control, ensuring documentation exists and is accurate, release management, ...
  - Code itself requires review and management
  - Even solo-run projects need to manage external collaboration
  - -> We rely on tools to simplify this process
- “Indeed, the ratio of time spent reading versus writing is well over 10 to 1. We are constantly reading old code as part of the effort to write new code. ...[Therefore,] making it easy to read makes it easier to write.” -Robert Martin (Clean Code)

# Motivation

- Why GitHub?
  - Provides majority of tools listed previously, for free
  - Advantageous to use a single service containing all required tools. Benefit from cohesion. Only have to learn one interface and “ecosystem”
  - Unlimited free public/private repositories. Educational packages available to support students/teachers
  - Free CI (automated testing) pipelines with GitHub Actions
  - Is the de facto standard
- Why not GitLab, or ...?
  - More cluttered and complex user interface
  - Lower visibility than GitHub (100k users vs. 40M)<sup>1,2</sup>, smaller community
  - Focused on “complete DevOps” platform rather than developer productivity

# Overview



- Creating a high-quality, accessible repository
  - What information should be available and easy to find
  - Writing an effective README in markdown
  - Easily searchable & navigable directory layout
  - Automatically publishing documentation and static webpages
- Effectively managing collaboration
  - Within your own team, and with external contributors
  - Issues, pull requests, CI, and code reviews
  - Code linters, formatters
  - Project boards, milestones, wikis

# Overview

- Miscellaneous features
  - GitHub CLI & Desktop
  - Dependabot and automatic vulnerability scanning
  - Managing teams and permissions
  - Integrations aplenty
  - ...
- Discussion & Conclusions



- Won't cover: Version Control & Git
  - No valid excuse for not using version control in your project!
  - Git is the most widely used today. Plenty of learning resources available, e.g.
    - Software Carpentry Tutorial: <https://github.com/swcarpentry/git-novice>
    - ARCHER Virtual Tutorial: <https://www.youtube.com/watch?v=P6drmyCNEWU>
  - Basic understanding of git and git branches is sufficient for this session
  - Many interactive and visual tools available – GitHub Desktop
- Already familiar with GitHub?
  - Great – will also cover some best practices and lesser-known features

# Overview



- Disclaimer
  - Contains some opinionated content
  - Not in any way endorsed or sponsored by GitHub!
- Discussion encouraged – please use chat or “raise your hand”

Creating a high-quality, accessible repository



# Creating a high-quality, accessible repository



- **Goals**

- Ensure your project is easy to find, use, and learn. Provide a means for users to interact and provide feedback
- Ensure your team, the primary users of your repository, have low friction in getting their tasks done

# Creating a high-quality, accessible repository



- What does that look like?
- Low-quality, inaccessible
  - No landing page or README
  - Basic README in plain text, no links to relevant content, little detail
  - No visible documentation
  - All documentation contained in a single Word document
  - Every file in the top-level directory
  - No means of contact (i.e. issue tracker disabled)
  - All above are real examples...
- High-quality, accessible
  - Anything other than the above



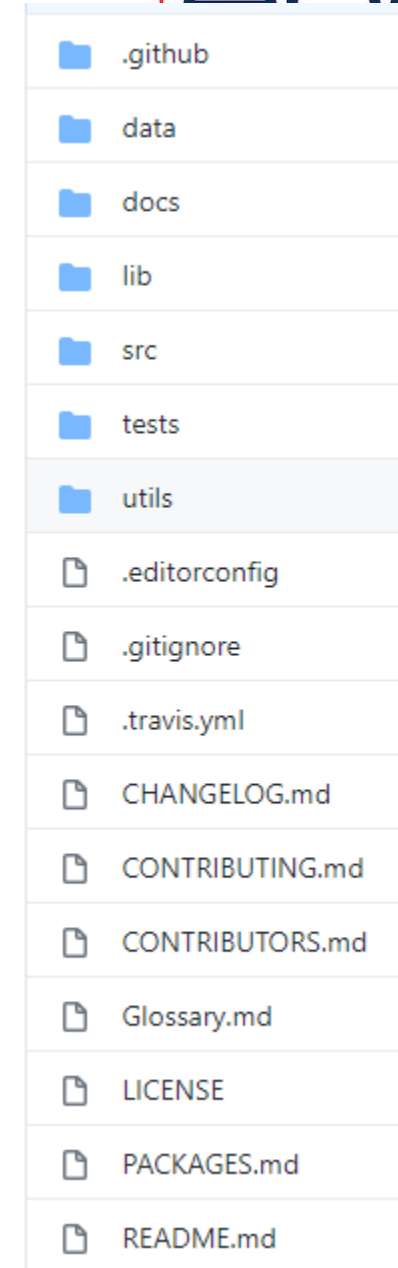
# Creating a high-quality, accessible repository



- High-quality, accessible
  - Code files - structured in directories and easy to navigate
  - Detailed README markdown file, with links and useful sections
  - Few clicks required to find the most pertinent information
  - Open issue tracker with templates
  - Documentation available
  - Guidelines for contributions
  - Webpage (optional – but GitHub covers this also)
  - View releases and version history in a CHANGELOG
  - Licence file

# Source Code Layout

- Use a standard, clear directory layout
  - src/ for source code
  - tests/ data/ docs/ etc.
- Language dependant – some have prescribed layouts
- Look at some popular projects for examples
- Tips
  - Press “t” to perform a fuzzy file search in the GitHub UI
  - “Hide” meta / utility files by using dot prefix



# README.md



- The landing page – automatically detected and rendered by GitHub
- Should include
  - Project summary and purpose
  - Links to other sections and content
  - Build/usage instructions
  - Usage examples
  - FAQ
  - Contributing guidelines (or as a separate file)

## This is Python version 3.10.0 alpha 4

build passing Tests passing Azure Pipelines succeeded codecov 80% zulip join chat

Copyright (c) 2001-2021 Python Software Foundation. All rights reserved.

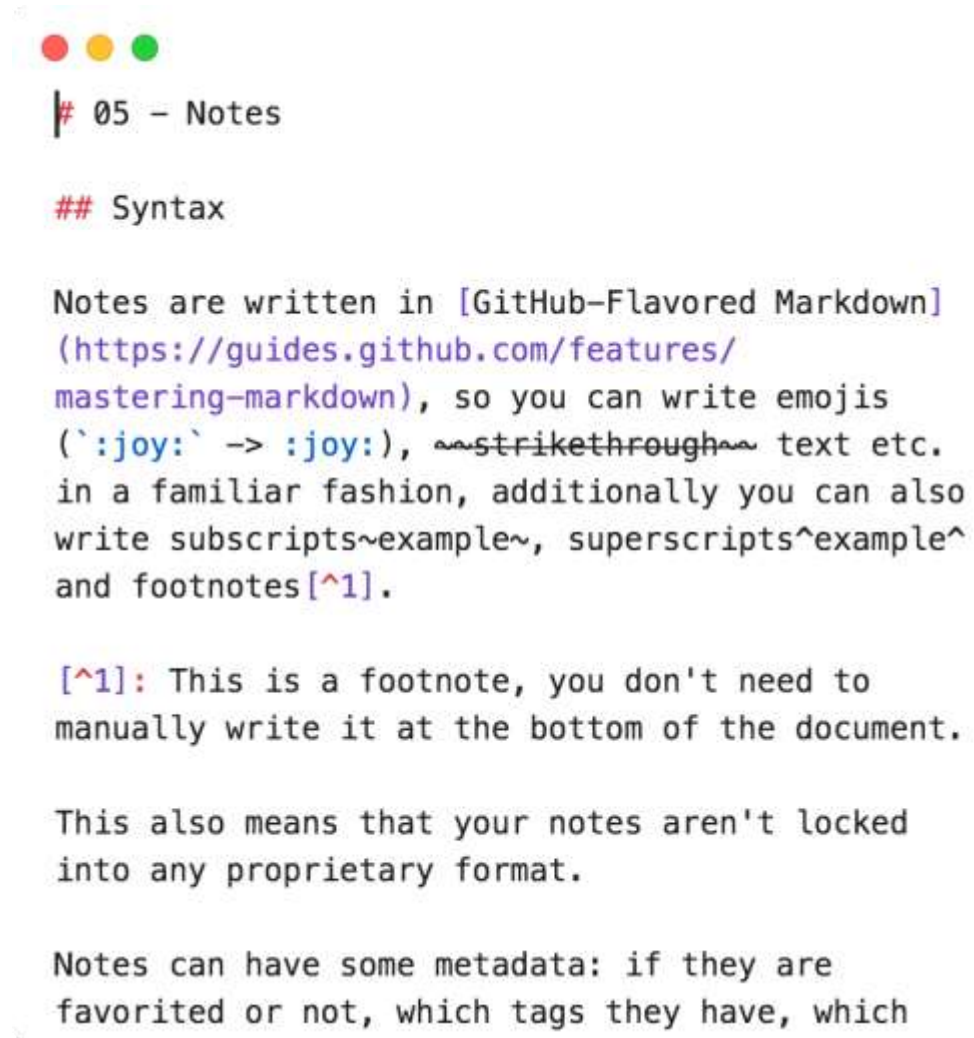
See the end of this file for further copyright and license information.

### Contents

- [General Information](#)
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# Markdown

- Plain-text format which can be rendered into HTML
- Extremely simple format to write and read, even unrendered in terminal
- Headings, text formatting (bold, italics), lists, links, images, tables, footnotes, formatted code snippets, ...
- Searchable
- More forgivable than LaTeX. One mistake won't break your whole doc
- Several markdown “flavours” exist. GitHub markdown is the safe option
- Tips
  - Markdown can be “compiled” to PDF for distribution if needed
  - Can write HTML elements into markdown for more complex things
- reStructuredText (RST) for more technical documentation



## 05 - Notes

### Syntax

Notes are written in [GitHub-Flavored Markdown](#), so you can write emojis ( :joy: -> 🤩 ), ~~strikethrough~~ text etc. in a familiar fashion, additionally you can also write subscripts<sub>example</sub>, superscripts<sup>example</sup> and footnotes<sup>[1]</sup>.

This also means that your notes aren't locked into any proprietary format.

Notes can have some metadata: if they are favorited or not, which tags they have, which attachments they have, etc. These metadata are written as Markdown front matter. This is taken care of for you.

### Syntax Plugins



# Issue tracker

- Main contact point for your project
  - Bug reports, feature requests, Q&A
- Problem: Users don't provide detailed bug reports. Solution: Provide issue templates. (also for Pull Requests)
- Prefer text over screenshots (searchability)
- Separate discussions (forums) coming soon

## Bug report

Create a report to help us improve

## Feature request

Suggest an idea for this project

## Issue: Bug report

Create a report to help us improve. If this doesn't look right, choose a different type.




Write

Preview

H B I    

### **\*\*Describe the bug\*\***

A clear and concise description of what the bug is.

### **\*\*To Reproduce\*\***

Steps to reproduce the behavior:

1. Go to '...'
2. Click on '...'
3. Scroll down to '...'
4. See error

### **\*\*Expected behavior\*\***

A clear and concise description of what you expected to happen.

### **\*\*Screenshots\*\***

If applicable, add screenshots to help explain your problem.

### **\*\*RDMP Version\*\***

Displayed in the task bar of the software e.g. v4.1.5

### **\*\*Error with Stack Trace\*\***

Attach files by dragging & dropping, selecting or pasting them.

 Styling with Markdown is supported

# Documentation

- Write some.
- Basic build & usage instructions sufficient. Bonus points for FAQ, common issues etc.
- Many different levels
  - Keep in plain text (i.e. markdown) and include in repo
  - Wiki to arrange larger collections of documents
  - Documentation generation & hosting, i.e. GH Pages, or Sphinx + ReadTheDocs
    - Pages easy to configure with pre-built templates. Published to “yourproj.github.io”
    - Generate simple static website from markdown or RST
    - “Continuous Documentation” – docs are built, tested, and published with every commit
    - See <https://cirrus.readthedocs.io/en/master>

# Versioning & Releasing

- Pick a versioning scheme. SemVer most common
  - Major.Minor.Patch
  - <https://semver.org/>
- Keep a CHANGELOG <https://keepachangelog.com>
  - Reduces need for “git archaeology”
- Use Git tags and GitHub releases
  - Upload distributable copies of your code in many formats
  - Don’t require that the user has root access to install

# Versioning & Releasing



## Slack 3.58

December 10, 2018

### Bug Fixes

- Fixed: If you have a DM conversation containing only one message, you can, once more, long press to mark that message as unread, and come back to it later. Or not. Up to you.
- Fixed: Changing status was proving inconceivably tricky for people whose workspace had customized the list of statuses. Now you can select, deselect, reselect, and customize your status as you wish.
- Everything else is fine. (We hope.)

A screenshot of the GitHub release page for the 'pre-commit' project, specifically for version 2.9.3. The page shows the release title, the release date (7 Dec 2020), and a list of fixes. Below the fixes, there is a section for assets, which includes the pre-commit binary, its SHA256 sum, and source code archives (zip and tar.gz).

Releases Tags

Latest release

v2.9.3  
a862c1d

Compare

### pre-commit v2.9.3

asottile released this on 7 Dec 2020 - 11 commits to master since this release

#### Fixes

- Fix crash on cygwin mismatch check outside of a git directory
  - #1721 PR by @asottile.
  - #1720 issue by @chronob.
- Fix cleanup code on docker volumes for go
  - #1725 PR by @fsouza.
- Fix working directory detection on SUBST drives on windows
  - #1727 PR by @mrogaski.
  - #1610 issue by @jcameron73.

Assets 4

pre-commit-2.9.3.pyz	6.26 MB
pre-commit-2.9.3.pyz.sha256sum	87 Bytes
Source code (zip)	
Source code (tar.gz)	

# Licences


- Add one
- Often not considered but important
  - States how others can safely use, share, modify your work
  - Potential users may not be permitted to use software that doesn't display a licence
- <https://choosealicense.com/> can help you pick one depending on situation
- GitHub automatically detects and displays LICENSE files
- Make sure you are permitted to share
  - Ask if unsure

About



MPIC eCSE parallelisation project

 Readme

 BSD-3-Clause License



# Discussion



# Effectively managing collaboration



# Effectively managing collaboration



- **Goals**

- Use built-in GitHub tools to ease effort of managing your project
- Ensure contributions can be made with little friction

# Managing issues

- Main contact point for your project
  - Bug reports, feature requests, Q&A
  - Closed/resolved issues are useful documentation to refer to
- Issue assignment
- Labels to classify and help future searches
- Reference issues in commits / PRs, and automatically close

enhancement

New feature or request

×

bug

Something isn't working

dependencies

Pull requests that update a dependency file

documentation

Improvements or additions to documentation

duplicate

This issue or pull request already exists

good first issue

Good for newcomers

help wanted

Extra attention is needed

rkm added a commit that referenced this issue 26 seconds ago

Update README.md

...

rkm linked a pull request that will close this issue 22 seconds ago

Update README.md #5

Verified

de6679b

Open

# Git workflow

- How do users contribute to your project?
- Git branching model. Single main branch, with “feature” branches which are merged back to main via a Pull Request (PR)
- For external contributors -> fork and merge
- Many workflows possible – discuss with your team, and document!
- Tips
  - Can commit directly in GitHub UI, and automatically branch and create PR if needed. Great for small documentation fixes
  - Can configure branch rules to force all changes to be via a reviewed PR
- More on PRs soon, but first...






## Commit changes

Update README.md

Add an optional extended description...

- ☐ You can't commit to `master` because it is a [protected branch](#).
- ☒ Create a new branch for this commit and start a pull request. [Learn more about pull requests](#).

 `rkm-patch-1`

Commit changes

Cancel

- Write some.
- Document how users should run tests when working with the code
- Will assume you already have tests for following sections

# Linters & Formatters

- Linters
  - Tools to scan code (statically & dynamically) and report on common mistakes, warnings
  - Many to choose per language (python: mypy, flake8, pylint)
- Formatters
  - Tools to warn or re-format code to ensure a particular agreed on code “style”
  - Some languages have recommended styles and even built-in formatters (gofmt, rustfmt)
- Recommendation: use both
  - Act as “gates” to ensure quality
  - Many benefits e.g. ease of code review & common style
  - Drawbacks: misconfigured or excessive tools like this may actually *increase* friction for contributors
- Tips
  - Use pre-commit to help users manage and run your linters & formatters. Ensures they are run (and pass!) before commit is made
  - Run them in your CI as well (pre-commit-ci)

# Linters & Formatters

F701	a <code>break</code> statement outside of a <code>while</code> or <code>for</code> loop
F702	a <code>continue</code> statement outside of a <code>while</code> or <code>for</code> loop
F703	a <code>continue</code> statement in a <code>finally</code> block in a loop
F704	a <code>yield</code> or <code>yield from</code> statement outside of a function
F705	a <code>return</code> statement with arguments inside a generator
F706	a <code>return</code> statement outside of a function/method
F707	an <code>except</code> block is not the last exception handler
F721	syntax error in doctest
F722	syntax error in forward annotation
F723	syntax error in type comment
F811	redefinition of unused <code>name</code> from line <code>n</code>
F812	list comprehension redefines <code>name</code> from line <code>n</code>
F821	undefined name <code>name</code>

```
> flake8 buildArtefacts.py
buildArtefacts.py:3:16: E702 multiple statements on one line (semicolon)
buildArtefacts.py:9:1: F811 redefinition of unused 'shutil' from line 5
buildArtefacts.py:20:1: E302 expected 2 blank lines, found 0
buildArtefacts.py:25:14: E231 missing whitespace after ':'
buildArtefacts.py:25:38: E252 missing whitespace around parameter equals
buildArtefacts.py:25:39: E252 missing whitespace around parameter equals
buildArtefacts.py:25:47: E222 multiple spaces after operator
buildArtefacts.py:28:80: E501 line too long (105 > 79 characters)
buildArtefacts.py:73:80: E501 line too long (85 > 79 characters)
buildArtefacts.py:105:80: E501 line too long (87 > 79 characters)
buildArtefacts.py:137:80: E501 line too long (85 > 79 characters)
buildArtefacts.py:142:80: E501 line too long (86 > 79 characters)
```

```
diff --git a/buildArtefacts.py b/buildArtefacts.py
index 25b1ade..5dbc282 100755
```

```
--- a/buildArtefacts.py
+++ b/buildArtefacts.py
```

```
@@ -1,6 +1,7 @@
```

```
#!/usr/bin/env python3
```

```
-import argparse; import glob
```

```
+import argparse
```

```
+import glob
```

```
import hashlib
```

```
import shutil
```

```
from pathlib import Path
```

```
@@ -17,15 +18,19 @@ _LINUX = "linux"
```

```
_WINDOWS = "win"
```

```
_PLATFORMS = (_LINUX, _WINDOWS)
```

```
_STR_LIKE = Union[str, Path]
```

```
def _run(cmd: Sequence[_STR_LIKE]) -> None:
```

```
    subprocess.check_call(("echo", *cmd))
```

```
    subprocess.check_call(cmd)
```

```
-def main(argv: Optional[Sequence[str]]=None) -> int:
```

```
+def main(argv: Optional[Sequence[str]] = None) -> int:
```

# Continuous Integration (CI)

- In short: automatically runs your tests on every commit to ensure success
- Aim is to uncover bugs at any point before release / production – “push left”
- Free and built-into GitHub these days – GitHub Actions
- Acts as another “gate” to ensure high-quality changes
- Not just tests. CI can run linters, formatters, code analysis tools, workflow steps, automatic publishing of releases...

# Pull Requests

- How do changes make it into your project?
  - Contributors make changes, then open Pull Request
  - CI runs your tests, linters, formatters etc.
  - Code review!
  - Accept and merge, or feedback and request changes
- Also supports templates (have they created tests, updated documentation, ...)
- Code review
  - Dependant on project type. Useful to build knowledge in team
  - Do: be fair and balanced
  - Don't: Nit-pick minor issues (linters/formatters should remove these)s
- Tips
  - Use CI and automated checks to ease the PR process and reduce manual effort involved



## Proposed Changes

---

Summarise your changes, and include a link to the [CHANGELOG](#) diff.

## Types of changes

---


What types of changes does your code introduce? Tick all that apply.

- ☐ Bugfix (non-breaking change which fixes an issue)
- ☐ New Feature (non-breaking change which adds functionality)
- ☐ Breaking Change (fix or feature that would cause existing functionality to not work as expected)
- ☐ Documentation-Only Update (if none of the other choices apply)
  - In this case, ensure that the message of the head commit from the source branch is prefixed with `[skip ci]`

## Checklist

---

By opening this PR, I confirm that I have:


- ☐ Reviewed the [contributing](#) guidelines for this repository
- ☐ Ensured that the PR branch is in sync with the target branch (i.e. it is automatically merge-able)
- ☐ Updated any relevant API documentation
- ☐ Created or updated any tests if relevant
- ☐ Accurately updated the [CHANGELOG](#)
  - NOTE: This **must** include any changes to any of the following files: default.yaml, any of the RabbitMQ server configurations, GlobalOptions.cs
- ☐ Listed myself in the [CONTRIBUTORS](#) file 
- ☐ Requested a review by one of the repository maintainers

# Pull Requests

## Update README.md #5


 Open rkm wants to merge 1 commit into `main` from `rkm-patch-2` 

 Conversation **0**  Commits **1**  Checks **0**  Files changed **1**

 rkm commented 1 minute ago

Fixes #3

This pull request closes issue #3.

 Update README.md ...

 octocat requested changes 3 minutes ago



This is looking good. I left a few comments that should be addressed before this gets merge



templates/issue\_template.md

```
...    @@ -0,0 +1 @@
1    +### Testing multiple templates
```


 octocat 3 minutes ago


Could we use the template from the styleguide here for consistency?

  rkm approved these changes on 3 Dec 2020 [View changes](#)






 rkm commented on 3 Dec 2020 Member 

@dependabot merge

 1

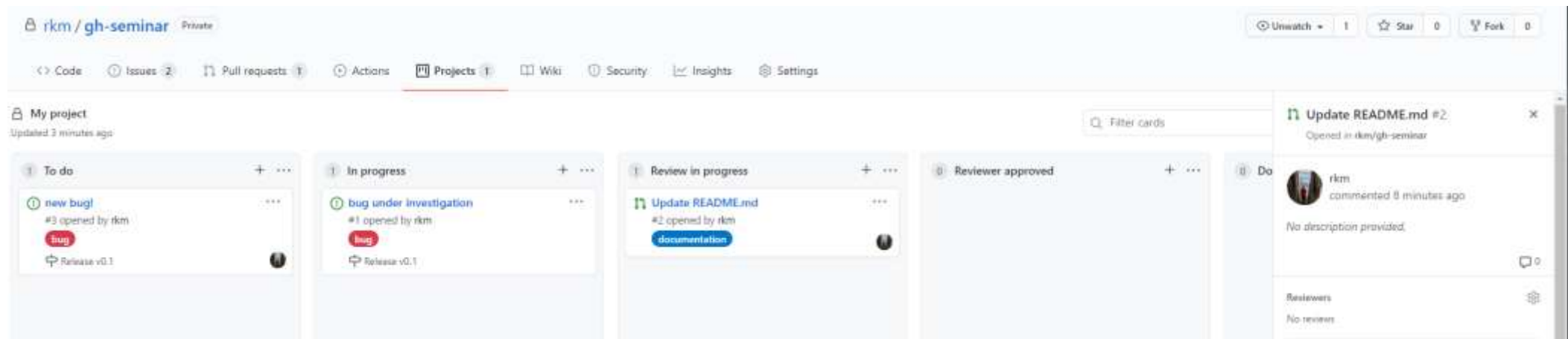
 rkm merged commit `b13aea8` into `develop` on 7 Dec 2020 [Hide details](#) [Revert](#)

5 checks passed

-  LGTM analysis: C# No new or fixed alerts [Details](#)
-  SMI.SmiServices Build #20201203.1 succeeded [Details](#)
-  continuous-integration/appveyor/branch AppVeyor build succeeded [Details](#)
-  continuous-integration/appveyor/pr AppVeyor build succeeded [Details](#)
-  coverage/coveralls First build on dependabot/nuget/develop/Microsoft.NET.Test.Sdk-16.8.3 at 67.525% [Details](#)

# Project Boards

- Kanban/Trello style boards to visualise current project tasks and workflow
- Can be automated to automatically update when issues/PRs resolved
- May encourage contributions



# Interacting with Contributors

- Tricky topic, but worth mentioning
- Tips
  - Picture that you're actually speaking to whoever you're typing at (might be difficult to recall what that's like...). Comments are public
  - Treat bug reports and pull requests as opportunities to improve your project
  - Bug reports are not personal attacks!
- Conversely
  - You have no obligation to add a particular feature in your project (which you will then have the burden to support forever)
  - Easy to ignore issues and PRs that don't follow your templates!
- Consider that many open source contributors are volunteering their own time

# Discussion



## Misc. Features

- Wikis are backed by a separate git repo – can clone and update locally
- GitHub CLI and Desktop
- Dependabot for automated dependency updates
  - Now built-into GitHub
- Marketplace of pre-built tools, integrations
- Security / automated code scanning tools
  - LGTM (looks good to me!)
- Manage permissions across your repositories / teams
- Dark mode...



# Misc. Features

⚠ We found potential security vulnerabilities in your dependencies.  
You can see this message because you have been granted [access to Dependabot alerts for this repository](#).

[See Dependabot alerts](#)

log4j:log4j

[Open](#) GitHub opened this alert on 7 Jan 2020

Dismiss

1 log4j:log4j vulnerability found in .../com.smi.microservices.common/pom.xml on 7 Jan 2020

## Remediation

No patched version is available.

## Details

CVE-2019-17571

moderate severity

Vulnerable versions: >= 1.2, <= 1.2.27

Patched version: No fix

Included in Log4j 1.2 is a SocketServer class that is vulnerable to deserialization of untrusted data which can be exploited to remotely execute arbitrary code when combined with a deserialization gadget when listening to untrusted network traffic for log data. This affects Log4j versions up to 1.2 up to 1.2.17.

Bump nunit from 3.12.0 to 3.13.0 in /ScopeGuard.Test #7

[Merged](#) dependabot merged 1 commit into main from dependabot/nunit/scopeguard.test/nunit-3.13.0 5 days ago

Conversation 1 Commits 1 Checks 2 Files changed 1



dependabot bot commented on behalf of github 5 days ago

Contributor

Bumps nunit from 3.12.0 to 3.13.0.

► Release notes

► Commits

compatibility unknown

Dependabot will resolve any conflicts with this PR as long as you don't alter it yourself. You can also trigger a rebase manually by commenting `@dependabot rebase`.

► Dependabot commands and options

Bump nunit from 3.12.0 to 3.13.0 in /ScopeGuard.Test

Verified ✓ e881a5



lgTM-bot commented on 9 Nov 2020

Contributor

This pull request introduces 1 alert when merging `73c4e8f` into `865f569` - [view on LGTM.com](#)

new alerts:

- 1 for Dereferenced variable may be null

- Lots of “extra” effort involved in managing software projects. Use GitHub workflows and automated tools to ease this
  - Ensure your project is easy to find, use, and learn. Provide a means for users to interact and provide feedback
  - Ensure your team, the primary users of your repository, have low friction in getting their tasks done
  - Ensure contributions can be made with little friction
- Key takeaways
  - Learn to write and use Markdown
  - Use Issue and PR templates to reduce review effort
  - Use linters, formatters, and CI to ensure quality control

# References

1. <https://expandedramblings.com/index.php/gitlab-statistics-and-facts/>
2. <https://expandedramblings.com/index.php/github-statistics/>

